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| Manager: | Connor |
| Date: | 30/11/2016 |
| Attendees: | All attended |

The group discussed that the current version of the game is feature complete and that the best task to complete now is user testing. Callum said he would happily take the task of creating the questionnaire for this, and Connor would use tools to create graphs to collate the information gathered from users into charts and graphs.

We also agreed to have a meeting on Monday at 5pm in the labs to discuss the findings and if needed assign additional tasks to act on those findings.

Jake has also been re-assigned some non-vital tasks from last week, as he felt like he needed more time to complete them.

Callum:

1 hour, create a questionnaire for user testing

Connor:

2 hours, collate the information into grids and graphs.

All:

3 hours, user testing and questionnaire completion